

**AMENDMENTS TO THE CLAIMS**

**1. (Currently amended):** A game machine comprising:

a plurality of columns where each column has multiple types of symbols which are displayed through a window in a changing manner in the column direction and in a fixed manner display-regions;

a display module for displaying a at least one symbol of each column plurality of symbols in the window to provide a row of symbols ~~each display-region;~~

an evaluation module for evaluating whether the row of symbols meets a predetermined condition prior to the start of ~~is met in~~ a game based on a betting operation input by a player;

a selection module for determining a if display-region needed to change the number of symbols displayed through the window needs to be changed; and

a display control module for simultaneously increasing and decreasing the ~~ehanging a~~ number of symbols on each column in a common row being displayed through the window in ~~at least one of said display-regions~~ if the predetermined condition is met.

**2-4 Canceled**

**5. (Currently amended)** A game machine according to claim 1 wherein said display control module ~~expands or reduces~~ increases and decreases an area of said window display-regions

~~of said display module to change a~~ increase and decrease the number of symbols of each column being displayed simultaneously.

**6. (Currently amended):** A game machine according to claim 1 further comprising:  
a cover for covering at least a portion of said window ~~display regions~~; and a device for opening and closing said cover; wherein a the number of symbols displayed simultaneously through ~~in said window display regions~~ is changed by opening and closing said cover using said device.

**7. (Currently amended):** A game machine according to claim 1 wherein:  
said game includes a normal game and a special game; and said display control module ~~changes a~~ increases the window size to increase the number of symbols on all columns displayed simultaneously through said window during said special game.

**8. (Original):** A game machine according to claim 7 wherein said special game is a free game activated without a player having to perform a new operation to increase a bet count.

**9. Cancelled**

**10. (Currently amended)** A gaming method comprising the steps of:  
receiving a betting operation input by a player,



**16. (Currently amended):** A gaming method according to claim 10 wherein said game includes a normal game and a special game; and ~~the said display control module changes a number of symbols of each column displayed in said display regions window is increased simultaneously~~ during said special game.

**17. (Original):** A gaming method according to claim 16 wherein said special game is a free game activated without a player having to perform a new operation to increase a bet count.

**18. (Currently amended):** A gaming method according to claim 10 wherein the number of symbols of each column ~~that can be~~ displayed in said display regions window is increased if the predetermined condition is met to change said number of symbol by increasing the window size.

**19. (Previously presented):** A gaming method according to claim 10, wherein the received betting operation is a MAXBET play.

**20. (Previously presented):** A gaming method according to claim 10, wherein the received betting operation is a MAX line play.

**21. (Previously presented):** A gaming method according to claim 10, wherein the received betting operation is an additional bet play.

**22. (Previously presented):** A gaming method according to claim 10, wherein the additional bet play is received before the start of the game.

**23. (Previously presented):** A gaming method according to claim 10, wherein the additional bet play is received after the conclusion of the game.

**24. (New)** A gaming method according to claim 15, wherein the cover is adapted to move at least one of down and up from the top of the window and up and down from the bottom of the window.

**25. (New)** A gaming method according to claim 24, wherein the cover is adapted to cover and uncover less than a full symbol on each column.

**26. (New)** A gaming method according to claim 24, wherein the cover is adapted to cover and uncover a full symbol on each column.

**27. (New)** A gaming method according to claim 24, wherein the cover is adapted to initially cover a full symbol on each column and then uncover the full symbol on each column.